Survival Shooter Evaluation Sheet.

Part A. Answer the following(2marks each)

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| --- | --- | --- |
|  | Video |  |
|  |  |  |
| How is a Nav Mesh Created? | 4 |  |
| What is a Nav Mesh Agent? | 4 |  |
| Describe what an animator state machine is | 2 |  |
| Explain the code in a Physics.Raycast | 7 |  |
| Why is GetComponent so important in Setting up References | 6,7 |  |
| Discuss one way that layers are used in the tutorial. | 7 |  |

Part B Proving you did the tutorial (8marks).

Discuss 3 things that you learned doing the tutorial that you were impressed with.

Discuss one thing that you still are a bit confused about or feel you don’t fully understand.